

Milestones



St Paschal Baylon
Catholic Primary School
Following In The Footsteps Of Christ

Strands	EYFS	Year 1	Year 2	Year 3
Generating ideas	- Make observations about what they can see in an artwork. - Give opinions on art.	- Record and explore ideas from first hand observations. - Ask and answer questions about the starting points for their work. - Develop their ideas – try things out, change their minds. Explore the work of artists, craftspeople and designers from different times and cultures for differences and similarities.	- Record and explore ideas from first hand observations. - Ask and answer questions about the starting points for their work. - Develop their ideas – try things out, change their minds. Explore the work of artists, craftspeople and designers from different times and cultures for differences and similarities.	- Select and record from first hand observation, experience and imagination, and explore ideas for different purposes. - Question and make thoughtful observations about starting points and select ideas to use in their work. - Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.
Practising	<u>Drawing</u> - Hold and use drawing tools to make marks, lines and curves. - Develop tripod grip. - Draw accurate representations of people and objects. - Make marks from observation.	<u>Drawing</u> - Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk. - Name, match and draw lines/marks from observations. - Invent new lines. - Observe and draw shapes from observations.	<u>Drawing</u> - Invent new shapes. - Investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes. - Investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes.	<u>Drawing</u> - Use journals to collect and record visual information from different sources. - Draw for a sustained period of time at an appropriate level. - Make marks and lines with a wide range of drawing implements e.g. charcoal, pencil, crayon, chalk pastels, pens etc. - Experiment with different grades of pencil and other implements to create lines and marks. - Experiment with different grades of pencil and other implements to draw different forms and shapes.
Making	<u>Painting</u> - To recognise different colours. - To understand that when colours are mixed, new colours are created. - To use a variety of tools to apply paint, e.g. brushes of different sizes, sponges, etc. - Use primary colours to create secondary colours. <u>3-D</u> - Use tools such as scissors, clay tools and shape cutters appropriately and competently. - Explore malleable media such as clay and play dough.	<u>Painting</u> - Identify primary and secondary colours by name. - Mix secondary colours. <u>Printing</u> - Create simple printing blocks with press print. - Experiment with overprinting motifs and colour. <u>3-D</u> - Understand the safety and basic care of materials and tools. - Plan, design and make models. - To attach items together using Velcro and Sellotape. - Experiment with constructing and joining recycled and manmade materials.	<u>Painting</u> - Use a variety of tools and techniques including different brush sizes and types. - Mix and match colours to artefacts and objects. <u>Collage</u> - Create images from a variety of media e.g. photocopies material, fabric, crepe paper, magazines etc. - Arrange and glue materials to different backgrounds. - Sort and group materials for different purposes e.g. colour texture. - Fold, crumple, tear and overlap papers. <u>3-D</u> - Experiment with constructing and joining natural materials. <u>Textiles</u> - Match and sort fabrics and threads for colour, texture, length, size and shape. - Change and modify threads and fabrics, knotting, fraying, fringing, pulling threads, twisting, plaiting. - Cut and shape fabric using scissors/snips.	<u>Painting</u> - Work on a range of scales e.g. thin brush on small picture etc. - Create different effects and textures with paint according to what they need for the task. - Creating tints and shades in watercolour. <u>Printing</u> - Create string printing blocks - Create repeating patterns. <u>3-D</u> - Plan, design and make models from observation or imagination. - Create an armature to give a sculpture shape. - Add paint to a 3-D design to give appearance of food.



St Paschal Baylon
Catholic Primary School
Following In The Footsteps Of Christ

Milestones

			Apply shapes with glue or by stitching.	
Evaluating	- To be able to identify things that they like about their work and others. - Look and talk about what they have produced describing simple techniques and media used.	- Review what they and others have done and say what they think and feel about it. - Identify what they might change in their current work or develop in future work.	- Review what they and others have done and say what they think and feel about it. - Identify what they might change in their current work or develop in future work.	- Compare their own and others' work and say what they think and feel about them. - Adapt their work according to their views and describe how they might develop it further. - Annotate work in journal.
Artists	Axel Scheffler Andy Goldsworthy Van Gogh	Dennis Wotkiewicz Michelle Reader Van Gogh Sandor Galimberti	Tula Moon Andy Goldsworthy Abigail Mill Jayne Huskisson	Claes Oldenburg Eric Gill Roman artists (House of Livia)
Enrichment Experiences		Grow fruit and veg	Explore Court Hey Park for sculpture materials Visit seaside	Roman Dewa experience
Key Vocabulary	Colour, mix, self-portrait, clay, shape, water colour, sculpture	Paper, pencil, print, 2-D, 3-D, curved, brushstroke, circular, rectangular, observation, painting, charcoal, primary, secondary, happy, sad, friendly, warm, cold, sculpture, sculpting.	Background, foreground, scene, heavy/light, shading, sandy, silky, smudged, soft, hard, straight, thick, thin, vertical, wavy, light, pale, shade, alive, bright, shadow, shady, rough, pointed, cheerful, round, wide, landscape, joyful, peaceful.	Perspective, realistic, unrealistic, continuous, bold, diagonal, edge, perspective, sharp, simple, blend, dots, dashes, tints, shades, bold, irregular, rectangular, uneven, armature, modroc, printing block, fossil.