



Art and Design Long Term Plan

	<u>Year One</u>	<u>Year Two</u>	<u>Year Three</u>	<u>Year Four</u>	<u>Year Five</u>	<u>Year Six</u>
Autumn	Create hot and cold colours using paint.	Drawing and painting using perspective: local buildings.	3D fruit sculpture.	Damian Hurst inspired skull painting using tints and shades.	Figure drawing developed into 3D sculpture.	Drawing using chiaroscuro (treatment of light and shade)
Spring	Observational drawings and paintings of fruits, print making using fruit print blocks.	Observational drawings developed into sculptures using foraged materials. Andy Goldsworthy	Observational drawings of fossils using charcoal developed into string printing blocks.	Drawing and painting of still life.	Abstract, textured paintings.	Mozambique styled batik
Summer	Sculpture: design and make models of free-standing robot structures from recycled materials	Collage: create seaside collage using textiles.	Painting on plaster: mosaics and digital mosaics.	Abstract paintings, relief painting large and small scale with texture.	Amazon painting using tints and shades.	Drawing and painting of landscape developed into collage.
On-going	Identify primary colours. Mixing colours. Looking at and reflecting on the work of significant artists past and present.		Developing knowledge of techniques (use of materials, colour, light, shade) used by a variety of artists and expressing opinions about their work.			

